
UNIVERSITI SAINS MALAYSIA

First Semester Examination
Academic Session 2008/2009

November 2008

MSG 388 – Mathematical Algorithms for Computer Graphics
[Algoritma Matematik untuk Grafik Komputer]

Duration : 3 hours
[Masa : 3 jam]

Please check that this examination paper consists of SEVEN pages of printed material before you begin the examination.

[*Sila pastikan bahawa kertas peperiksaan ini mengandungi TUJUH muka surat yang bercetak sebelum anda memulakan peperiksaan ini.*]

Instructions: Answer all three [3] questions.

Arahan: Jawab semua tiga [3] soalan.]

1. (a) Given a polynomial

$$P(x) = 2x^2 + x, \quad x \in [-1, 1].$$

Find the Bézier representation of function P in terms of parameter $t \in [0, 1]$.

- (b) Given four Bézier points $(1, 0)$, $(1, 1)$, $(2, 1)$ and $(2, 0)$ of a cubic Bézier curve $\mathbf{P}(t)$, use the de Casteljau algorithm to evaluate the tangent vector to the curve $\mathbf{P}(t)$ at $t = 0.25$.
- (c) Given a quadratic rational Bézier curve of the form

$$\mathbf{R}(t) = \frac{\mathbf{C}_0 B_0^2(t) + w \mathbf{C}_1 B_1^2(t) + \mathbf{C}_2 B_2^2(t)}{B_0^2(t) + w B_1^2(t) + B_2^2(t)}, \quad t \in [0, 1],$$

where

$$B_i^2(t) = \frac{2!}{i! (2-i)!} t^i (1-t)^{2-i}, \quad i = 0, 1, 2,$$

are the Bernstein polynomials, $\mathbf{C}_i \in \mathbb{R}^2$ are the Bézier points and the weight $w \geq 0$. Let $\mathbf{C}_0 = (1, 1)$, $\mathbf{C}_1 = (2, -2)$ and $\mathbf{C}_2 = (3, 1)$.

- (i) Suppose $w = 0$, evaluate the point $\mathbf{R}(t)$ at $t = 0.5$.
- (ii) If w tends to infinity, determine the location of point $\mathbf{R}(0.5)$.
- (iii) When $w = 1$, find the intersection points of the curve $\mathbf{R}(t)$ with x -axis.
- (iv) Evaluate the weight w such that the curve $\mathbf{R}(t)$ is a circular arc.

[100 marks]

I. (a) Diberi polinomial

$$P(x) = 2x^2 + x, \quad x \in [-1, 1].$$

Cari perwakilan Bézier bagi fungsi P dengan parameter $t \in [0, 1]$.

(b) Diberi empat titik Bézier $(1, 0)$, $(1, 1)$, $(2, 1)$ dan $(2, 0)$ bagi satu lengkung Bézier kubik $\mathbf{P}(t)$, gunakan algoritma de Casteljau untuk menilai vektor tangen kepada lengkung $\mathbf{P}(t)$ pada $t = 0.25$.

(c) Diberi suatu lengkung Bézier nisbah kuadratik dalam bentuk

$$\mathbf{R}(t) = \frac{\mathbf{C}_0 B_0^2(t) + w \mathbf{C}_1 B_1^2(t) + \mathbf{C}_2 B_2^2(t)}{B_0^2(t) + w B_1^2(t) + B_2^2(t)}, \quad t \in [0, 1],$$

di mana

$$B_i^2(t) = \frac{2!}{i! (2-i)!} t^i (1-t)^{2-i}, \quad i = 0, 1, 2,$$

ialah polinomial Bernstein, $\mathbf{C}_i \in \mathbb{R}^2$ adalah titik Bézier dan pemberat $w \geq 0$.

Katakan $\mathbf{C}_0 = (1, 1)$, $\mathbf{C}_1 = (2, -2)$ dan $\mathbf{C}_2 = (3, 1)$.

- (i) Andaikan $w = 0$, nilaiakan titik $\mathbf{R}(t)$ pada $t = 0.5$.
- (ii) Jika w menampu ke infiniti, tentukan kedudukan titik $\mathbf{R}(0.5)$.
- (iii) Apabila $w = 1$, cari titik persilangan bagi lengkung $\mathbf{R}(t)$ dengan paksi- x .
- (iv) Nilaikan pemberat w supaya lengkung $\mathbf{R}(t)$ adalah suatu lengkok bulatan.

[100 markah]

2. (a) Let $\mathbf{u} = (u_0, u_1, \dots, u_{n+k})$ be a knot vector. The normalized B-splines of order k are defined recursively by

$$N_i^1(u) = \begin{cases} 1, & u_i \leq u < u_{i+1} \\ 0, & \text{otherwise} \end{cases}$$

and

$$N_i^k(u) = \frac{u - u_i}{u_{i+k-1} - u_i} N_i^{k-1}(u) + \frac{u_{i+k} - u}{u_{i+k} - u_{i+1}} N_{i+1}^{k-1}(u), \quad k > 1.$$

Suppose $\mathbf{u} = (-2, -1, 0, 1, 2, 3)$. Then a uniform B-spline curve of order 3 is defined by

$$\mathbf{P}(u) = \begin{pmatrix} 1 \\ 0 \end{pmatrix} N_0^3(u) + \begin{pmatrix} 2 \\ 1 \end{pmatrix} N_1^3(u) + \begin{pmatrix} 3 \\ 0 \end{pmatrix} N_2^3(u), \quad u \in [0, 1]$$

where $N_i^3(u)$ are the normalized B-splines of order 3.

- (i) Show that $\sum_{i=0}^2 N_i^3(u) = 1$, for $u \in [0, 1]$.
- (ii) Find the control points of a cubic Bézier curve such that the curve coincides with $\mathbf{P}(u)$.
- (iii) If knot $u = 0.75$ is inserted twice into \mathbf{u} , find the de Boor points of a B-spline curve of order 3 such that the curve coincides with $\mathbf{P}(u)$.

- (b) Given knots $(u_i, v_j) = (i-2, j-2)$, $i = 0, 1, \dots, 5$, $j = 0, 1, \dots, 5$. A uniform tensor-product B-spline surface of order (3, 3) is defined by

$$\mathbf{S}(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 \mathbf{D}_{i,j} N_j^3(v) N_i^3(u), \quad 0 \leq u, v \leq 1$$

where N_s^3 , $s = 0, 1, 2$, are the normalized B-splines of order 3 and $\mathbf{D}_{i,j}$ are the de Boor points.

- (i) State the surface point $\mathbf{S}(0, 0)$ in terms of the given de Boor points.
- (ii) Find the cross boundary derivative of $\mathbf{S}(u, v)$ at boundary $u = 0$.

[100 marks]

2. (a) Katakan $\mathbf{u} = (u_0, u_1, \dots, u_{n+k})$ ialah suatu vektor knot. Splin-B ternormal berperingkat k ditakrif secara rekursi sebagai

$$N_i^1(u) = \begin{cases} 1, & u_i \leq u < u_{i+1} \\ 0, & di tempat lain \end{cases}$$

dan

$$N_i^k(u) = \frac{u - u_i}{u_{i+k-1} - u_i} N_i^{k-1}(u) + \frac{u_{i+k} - u}{u_{i+k} - u_{i+1}} N_{i+1}^{k-1}(u), \quad k > 1.$$

Andaikan $\mathbf{u} = (-2, -1, 0, 1, 2, 3)$. Kemudian lengkung splin-B seragam berperingkat 3 ditakrif sebagai

$$\mathbf{P}(u) = \binom{1}{0} N_0^3(u) + \binom{2}{1} N_1^3(u) + \binom{3}{0} N_2^3(u), \quad u \in [0, 1]$$

di mana $N_i^3(u)$ ialah splin-B ternormal berperingkat 3.

- (i) Tunjukkan bahawa $\sum_{i=0}^2 N_i^3(u) = 1$, bagi $u \in [0, 1]$.
- (ii) Cari titik-titik kawalan bagi suatu lengkung Bézier kubik supaya lengkung ini sama dengan lengkung $\mathbf{P}(u)$.
- (iii) Jika knot $u = 0.75$ dimasukkan dua kali ke dalam \mathbf{u} , cari titik-titik de Boor bagi suatu lengkung splin-B berperingkat 3 supaya lengkung ini sama dengan lengkung $\mathbf{P}(u)$.

- (b) Diberi knot $(u_i, v_j) = (i-2, j-2)$, $i = 0, 1, \dots, 5$, $j = 0, 1, \dots, 5$. Permukaan hasil darab tensor splin-B seragam berperingkat (3, 3) ditakrifkan sebagai

$$\mathbf{S}(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 \mathbf{D}_{i,j} N_j^3(v) N_i^3(u), \quad 0 \leq u, v \leq 1$$

di mana N_s^3 , $s = 0, 1, 2$, ialah splin-B ternormal berperingkat 3 dan $\mathbf{D}_{i,j}$ merupakan titik de Boor.

- (i) Nyatakan titik permukaan $\mathbf{S}(0, 0)$ dalam sebutan titik-titik de Boor.
- (ii) Cari terbitan silang sempadan bagi $\mathbf{S}(u, v)$ pada sempadan $u = 0$.

[100 markah]

3. (a) Suppose a tensor-product Bézier surface of degree (2, 2) is defined by

$$S(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 C_{i,j} B_j^2(v) B_i^2(u), \quad 0 \leq u, v \leq 1$$

where B_s^2 , $s = 0, 1, 2$, are the Bernstein polynomials of degree 2 and $C_{i,j}$ are the Bézier points.

- (i) Surface $S(u, v)$ can be represented in matrix form as

$$S(u, v) = \begin{bmatrix} u^2 & u & 1 \end{bmatrix} M \begin{bmatrix} C_{0,0} & C_{0,1} & C_{0,2} \\ C_{1,0} & C_{1,1} & C_{1,2} \\ C_{2,0} & C_{2,1} & C_{2,2} \end{bmatrix} M^T \begin{bmatrix} v^2 \\ v \\ 1 \end{bmatrix}, \quad 0 \leq u, v \leq 1.$$

Find the 3×3 matrix M .

- (ii) Prove that the surface $S(u, v)$, $0 \leq u, v \leq 1$ lies within the convex hull of its Bézier net.

- (b) Let ΔABC denote a triangle with the vertices $A = (x_1, y_1)$, $B = (x_2, y_2)$ and $C = (x_3, y_3)$. Any point P inside the triangle ΔABC can be represented as $P = uA + vB + wC$ where $u, v, w \geq 0$ and $u + v + w = 1$. Show that

$$u = \frac{\text{area of } \Delta PBC}{\text{area of } \Delta ABC}.$$

- (c) The generalized Bernstein polynomial of degree n is defined by

$$B_{i,j,k}^n(u, v, w) = \frac{n!}{i! j! k!} u^i v^j w^k, \quad u, v, w \geq 0, \quad u + v + w = 1$$

for the integers $i, j, k \geq 0$ and $i + j + k = n$.

- (i) Show that

$$B_{i,j,k}^n(u, v, w) = u B_{i-1,j,k}^{n-1}(u, v, w) + v B_{i,j-1,k}^{n-1}(u, v, w) + w B_{i,j,k-1}^{n-1}(u, v, w).$$

- (ii) Evaluate the directional derivative of $B_{0,1,2}^3(u, v, w)$ with the vector

$$\mathbf{d} = (-3, 2, 1) \text{ at } (u, v, w) = (0, \frac{1}{3}, \frac{2}{3}).$$

[100 marks]

3. (a) Andaikan suatu permukaan hasil darab tensor Bézier berdarjah (2, 2) ditakrif sebagai

$$S(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 C_{i,j} B_j^2(v) B_i^2(u), \quad 0 \leq u, v \leq 1$$

di mana B_s^2 , $s = 0, 1, 2$, ialah polinomial Bernstein berdarjah 2 dan $C_{i,j}$ merupakan titik Bézier.

- (i) Permukaan $S(u, v)$ boleh diwakili dalam bentuk matriks sebagai

$$S(u, v) = \begin{bmatrix} u^2 & u & 1 \end{bmatrix} M \begin{bmatrix} C_{0,0} & C_{0,1} & C_{0,2} \\ C_{1,0} & C_{1,1} & C_{1,2} \\ C_{2,0} & C_{2,1} & C_{2,2} \end{bmatrix} M^T \begin{bmatrix} v^2 \\ v \\ 1 \end{bmatrix}, \quad 0 \leq u, v \leq 1.$$

Cari matriks M yang berperingkat 3×3 .

- (ii) Buktiakan bahawa permukaan $S(u, v)$, $0 \leq u, v \leq 1$ terletak di dalam hul cembung bagi jairng Bézier.

- (b) Katakan ΔABC menandai suatu segitiga dengan bucu $A = (x_1, y_1)$, $B = (x_2, y_2)$ dan $C = (x_3, y_3)$. Sebarang titik P di dalam segitiga ΔABC boleh diwakili sebagai $P = uA + vB + wC$ di mana $u, v, w \geq 0$ dan $u + v + w = 1$. Tunjukkan bahawa

$$u = \frac{\text{luas segitiga } \Delta PBC}{\text{luas segitiga } \Delta ABC}.$$

- (c) Polinomial Bernstein teritlak berdarjah n ditakrifkan sebagai

$$B_{i,j,k}^n(u, v, w) = \frac{n!}{i! j! k!} u^i v^j w^k, \quad u, v, w \geq 0, \quad u + v + w = 1$$

bagi integer $i, j, k \geq 0$ dan $i + j + k = n$.

- (i) Tunjukkan bahawa

$$B_{i,j,k}^n(u, v, w) = u B_{i-1,j,k}^{n-1}(u, v, w) + v B_{i,j-1,k}^{n-1}(u, v, w) + w B_{i,j,k-1}^{n-1}(u, v, w).$$

- (ii) Nilaikan terbitan berarah bagi $B_{0,1,2}^3(u, v, w)$ dengan vektor $d = (-3, 2, 1)$ pada $(u, v, w) = (0, \frac{1}{3}, \frac{2}{3})$.

[100 markah]