
UNIVERSITI SAINS MALAYSIA

Second Semester Examination
Academic Session 2006/2007

April 2007

ZAT 281/4 - Introduction to Microprocessors
[Pengantar Mikropemproses]

Duration: 3 hours
[Masa : 3 jam]

Please ensure that this examination paper contains **SEVEN** printed pages before you begin the examination.

*[Sila pastikan bahawa kertas peperiksaan ini mengandungi **TUJUH** muka surat yang bercetak sebelum anda memulakan peperiksaan ini.]*

Instruction: Answer all **FIVE** questions. Students are allowed to answer all questions in Bahasa Malaysia or in English.

Arahan: Jawab kesemua **LIMA** soalan. Pelajar dibenarkan menjawab semua soalan sama ada dalam Bahasa Malaysia atau Bahasa Inggeris.]

1. Figure 1 is a 68000 program shown as a series of S-records.

[Rajah 1 merupakan aturcara 68000 yang menunjukkan suatu siri rekod-S.]

- a) What is the starting address of the program?

[Apakah alamat permulaan aturcara tersebut?]

(20/100)

- b) What is the length/size of the program?

[Berapakah panjang/ saiz aturcara tersebut?]

(20/100)

- c) What is the last address of the program?

[Apakah alamat terakhir aturcara?]

(20/100)

- d) Figure 2 shows a single line of a hexadecimal file containing S-record. The checksum appears in the last two characters as "00". It is incorrect. What is the correct checksum?

[Rajah 2 menunjukkan suatu baris fail perenambelasan yang mengandungi rekod-S. Periksa jumlah yang dipaparkan oleh dua aksara terakhir iaitu "00" adalah salah. Apakah periksa jumlah yang betul?]

(40/100)

```
S0060000657834E8
S2084005000001640D40
S21440040013FC00FF00A000071038000013C000A037
S2144004100013610C52000A00000066F04E4B0000CC
S210400420223900400500538166FC4E75F2
S9030000FC
```

Figure 1 [Rajah 1]

```
S214400410103900A0001913C000A000131A00020500
```

Figure 2 [Rajah 2]

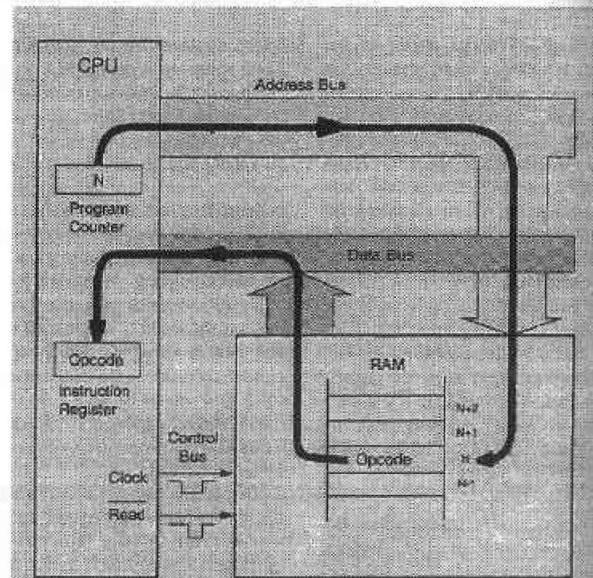


Figure 3 [Rajah 3]

2. Figure 3 shows a block diagram of 68000 microprocessor system showing an opcode fetch operation.
 [Rajah 3 menunjukkan gambarajah blok sistem mikropemproses 68000 yang menerangkan operasi pengambilan opkod]
- a) If the starting address of the RAM with 1Mbyte capacity is \$00400400, draw the RAM location in the 68000's address space map.
 [Jika alamat permulaan RAM bersaiz 1 Mbyte ialah \$00400400, lakarkan lokasi RAM dalam peta ruang alamat 68000]
 (25/100)
- b) In what block is the RAM located if the 68000's address space is divided into 8 blocks of the same size?
 [Dalam blok apakah RAM tersebut terletak sekiranya ruang alamat 68000 dibahagi kepada 8 blok yang sama saiznya]
 (25/100)
- c) List the steps-by-step of read cycle timing operation of the opcode fetch in Figure 3.
 [Senaraikan langkah demi langkah operasi masa kitaran baca untuk pengambilan data dalam Rajah 3.]
 (25/100)
- d) If a word size of instruction is being fetched from the starting address of the RAM, what is the content of the program counter (PC) after the word has been fetched?
 [Jika arahan bersaiz perkataan diambil daripada alamat permulaan RAM, Apakah kandungan pembilang program (PC) selepas perkataan tersebut diambil?]
 (25/100)

```

1      *      EXPERIMENT 9
2      *      DRIVING 4 SEVEN SEGMENT DISPLAY
3      *      EXP9.SRC
4 00A00009 PCDDR EQU $A00009
5 00A00007 PBDDR EQU $A00007
6 00A00013 PBDR EQU $A00013
7 00A00019 PCDR EQU $A00019
8 00400400 PROGRAM EQU $400400      PROGRAM ADDRESS
9 00400500 DATA EQU $400500      DATA AREA
10 000009FF DELTIME EQU $9FF      SET MULTIPLEX DELAY
11 004004A0 TOTAL EQU $4004A0
12 004004FE SPLOC EQU $4004FE
13 00400400 ORG PROGRAM
14 00400400
15 00400400 13FC00FF      START
16 00400404 00A00009      MOVE.B #$FF, PCDDR      SET PORT C AS OUTPUT
17 00400408 13FC00FF      MOVE.B #$FF, PBDDR      SET PORT B AS OUTPUT
18 00400410 227C0040      MOVE.L #DIGIT,A1      SET A1 TO POINT TO DIGIT
19 00400414 0514
20 00400416 2E7C0040      MOVE.L #SPLOC,A7
21 0040041A 04FE
22 0040041C 1C3C0004      MOVE.B #4,D6
23 00400420 207C0040      MOVE.L #PATNS,A0      A0 POINTER TO PATTERNS
24 00400424 0504
25 00400426 247C0040      MOVE.L #NOMBOR,A2
26 0040042A 0500
27 0040042C 3A1A      MOVE.W (A2)+,D5
28 0040042E DA52      ADD.W (A2),D5
29 00400430 33C50040      MOVE.W D5,>SUM
30 00400434 04A0
31 00400436 12C5      ADD1      MOVE.B D5,(A1) +
32 00400438 E84D      LSR #4,D5
33 0040043A 66FA      BNE ADD1
34 0040043C 227C0040      MOVE.L #DIGIT,A1
35 00400440 0514
36 00400442 0219000F      ADD2      ANDI.B #$0F,(A1) +
37 00400446 5306      SUBQ.B #1,D6
38 00400448 66F8      BNE ADD2
39 0040044A 143C0004      REPEAT     MOVE.B #4,D2      SET D2 AS COUNTER
40 0040044E 227C0040      MOVE.L #DIGIT,A1      SET A1 TO POINT TO DIGIT
41 00400452 0514
42 00400454 163C0001      NEXT      MOVE.B #1,D3      SELECT DIGIT
43 00400458 1019      MOVE.B (A1)+,D0      GET DIGIT TO DISPLAY & POINT TO NEXT
44 0040045A 12300000      MOVE.B 0(A0,D0),D1      GET EQUIV. PATTERN
45 0040045E 13C100A0      MOVE.B D1,PBDR      OUTPUT PATTERN
46 00400462 0013
47 00400464 13C300A0      MOVE.B D3,PCDR      AND SWITCH ON
48 00400468 0019
49 0040046A 61000012      BSR      DELAY      WAIT
50 0040046E 13FC0000      MOVE.B #0,PCDR      TURN OFF DISPLAY
51 00400472 00A00019
52 00400476 5302      SUBQ.B #1,D2      COUNT := COUNT - 1
53 00400478 67D0      BEQ      REPEAT      IF 4TH DIGIT REPEAT CYCLE
54 0040047A E30B      LSL.B #1,D3      SELECT NEXT DIGIT
55 0040047C 60DA      BRA      NEXT      DISPLAY NEXT DIGIT
56 0040047E 383C09FF      ***** *DELAY SUBROUTINE*****
57 00400482 5344      DELAY      MOVE.W #DELTIME,D4      SET DELAY [8]
58 00400484 66FC      NEXTDEL     SUBQ.W #1,D4      COUNT DOWN TILL ZERO [8]
59 00400486 4E75      BNE.S      NEXTDEL      [10/12]
60 00400488 4E75      RTS      RTS      RETURN FROM SUBROUTINE [16]
61 00400490 0001AD1A      ORG      DATA      SEVEN SEGMENT PATTERNS
62 00400492 3F065B4F      NOMBOR    DC.W $0001,SAD1A
63 00400494 666D7D07      PATNS      DC.B $3F,$06,$5B,$4F,$66,$6D,$7D,$07,$7F,$67,$77,$38,$39,$5E,$79,$71
64 00400496 7F677738
65 00400498 395E7971
66 00400500 00000000      DIGIT      DC.B 00,00,00,00      STORE FOR BCD DIGIT TO DISPLAY
67 00400502 0000A0      ORG      TOTAL
68 00400504 0000      SUM      DC.W 0
69 00400506 0000A2      END

```

Figure 4 [Rakah 4]

Seven-segments display program

(The numbers in bracket [] are the execution time)

[Aturcara pemaparan pemapar tujuh-ruas (Nombor dalam kurungan [] menunjukkan masa pelaksanaannya)]

3. Figure 4 shows a listing file of a program for driving 4 seven segment display of Abitec microprocessor system in Applied Physics Lab USM.

[Rajah 4 menunjukkan fail listing arucara untuk memandu 4 pemapar tujuh ruas sistem mikropemproses Abitec di Makmal Fizik Gunaan USM.]

- a) What is the size (in byte counts) of the program?

[Apakah saiz (dalam bilangan byte) arucara tersebut?]

(20/100)

- b) What is the size (in byte counts) of the delay subroutine?

[Apakah saiz (dalam bilangan byte) subrutin perlengahan?]

(20/100)

- c) What are the digits displayed on the seven-segment-displays when the program is executed and explain why those digits are displayed?

[Apakah digit yang dipaparkan oleh pemapar-tujuh-ruas apabila arucara dilaksanakan dan terangkan kenapa digit-digit tersebut dipaparkan?]

(20/100)

- d) Calculate the delay time generated by the delay subroutine if the speed of the microprocessor is 10MHz.

[Kirakan masa pelengahan yang dijana oleh subrutin perlengahan sekiranya kelajuan mikropemproses ialah 10MHz.]

(20/100)

- e) Explain, what will be displayed on the seven-segment-displays if instruction 25-31 are removed from the program?

[Terangkan, apakah yang akan dipaparkan oleh pemapar-tujuh-ruas sekiranya arahan 25-31 di buang daripada arucara tersebut]

(20/100)

4. Based on the program in Figure 4 solve the following problems:

[Berdasarkan arucara dalam Rajah 4 selesaikan permasalahan berikut:]

- a) What is the difference between instruction BRA and BSR used in the program in Figure 4?

[Apakah perbezaan antara arahan BRA dengan BSR yang digunakan dalam arucara di Rajah 4?]

(20/100)

- b) What is the value in the Stack Pointer (SP) and stack location at the time the microprocessor executes the subroutine delay?

[Apakah nilai penunjuk stack (SP) dan lokasi stack semasa mikropemproses melaksanakan subrutin perlambatan?]

(20/100)

- c) Why is opcode of BSR DELAY \$61000012?

[Kenapa kod BSR DELAY adalah \$61000012?]

(20/100)

- d) What is the value of Program Counter (PC) immediately after the execution of instruction BSR DELAY?

[Apakah nilai pembilang program (PC) sebaik sahaja selepas perlaksanaan arahan BSR DELAY?]

(20/100)

- e) What is the value of Program Counter (PC) immediately after the execution of instruction RTS?

[Apakah nilai pembilang program (PC) sebaik sahaja selepas perlaksanaan arahan RTS?]

(20/100)

1	*				
2	00B0000E	PSUIS	EQU	\$B0000E	;Switches Port
3	00A0000E	LED	EQU	\$A0000E	;Led's Port
4	00400400	MULA	ORG	\$400400	;Program location
5	00400400 BB85		EOR.L	D5,D5	;Instruction A
6	00400402 2E7C0040		MOVE.L	#\$4004FE,SP	;Instruction B
	00400406 04FE				
7	00400408 3A3900B0		MOVE.W	PSUIS,D5	;Instruction C
	0040040C 000E				
8	0040040E 3A3CABAD		MOVE.W	#\$ABAD,D5	;Instruction D
9	00400412 33C500A0	ULANG	MOVE.W	D5,LED	;Instruction E
	00400416 000E				
10	00400418 4EF90040		JMP	ULANG	;Instruction F
	0040041C 0412				
11	0040041E 4E4B		TRAP	#11	;Instruction G
12	00400420 0000		DC.W	0	;Instruction H
13	00400422		END		

Figure 5 [Rajah 5]

5. Figure 5 shows a listing file of test program in accessing the input port or output port of 68000 microprocessor system.

[Rajah 5 menunjukkan fail listing aturcara ujian bagi mencapai port input atau port output sistem mikropemproses 68000]

- a) Identify the test program portion and calculate its size.

[Kenalpasti bahagian aturcara pengujian tersebut dan kirakan saiznya.]

(10/100)

- b) Complete the timing diagram (in appendix) of the program portion.

[Lengkapkan rajah pemasa (dalam Lampiran) bahagian aturcara tersebut.]

(30/100)

- c) By using multiple-input NAND gate and NOT gates, decode the switches and led's ports of the microprocessor system.

[Dengan menggunakan get TAKDAN banyak input dan get TAK nyahkodkan port suis dan led system mikropemproses tersebut.]

(30/100)

- d) Modify or rewrite the program in Figure 5 so that we can see the input and output signals displayed on the logic analyzer screen.

[Ubahsuai atau tulis kembali aturcara dalam Rajah 5 supaya kita boleh melihat kedua-dua isyarat input dan output di layar pemapar logik.]

(30/100)

Angka Giliran: _____

No. Tempat Duduk: _____

Appendix

