
UNIVERSITI SAINS MALAYSIA

First Semester Examination
2010/2011 Academic Session

November 2010

MSG 388 – Mathematical Algorithms for Computer Graphics
[Algoritma Matematik untuk Grafik Komputer]

Duration : 3 hours
[Masa : 3 jam]

Please check that this examination paper consists of SEVEN pages of printed material before you begin the examination.

[Sila pastikan bahawa kertas peperiksaan ini mengandungi TUJUH muka surat yang bercetak sebelum anda memulakan peperiksaan ini.]

Instructions: Answer **all three** [3] questions.

Arahan: Jawab **semua tiga** [3] soalan.]

In the event of any discrepancies, the English version shall be used.

[Sekiranya terdapat sebarang percanggahan pada soalan peperiksaan, versi Bahasa Inggeris hendaklah diguna pakai].

1. (a) Derive the Bézier form of a polynomial function $y(x) = (1-x)(1+2x^2)$, where $x \in [0, 1]$.

- (b) Let $\mathbf{R}(u)$ be a parametric spline curve defined as

$$\mathbf{R}(u) = \begin{cases} \mathbf{P}(u), & 0 \leq u \leq 1 \\ \mathbf{Q}(u), & 1 \leq u \leq 3, \end{cases}$$

where $\mathbf{P}(u)$ and $\mathbf{Q}(u)$ can be represented locally as

$$\mathbf{P}(t) = \begin{pmatrix} -1 \\ 0 \end{pmatrix} (1-t)^2 + \begin{pmatrix} a \\ b \end{pmatrix} (1-t)t + \begin{pmatrix} 1 \\ 1 \end{pmatrix} t^2,$$

$$\mathbf{Q}(t) = \begin{pmatrix} c \\ d \end{pmatrix} (1-t)^3 + \begin{pmatrix} 7 \\ 3 \end{pmatrix} (1-t)^2 t + \begin{pmatrix} e \\ f \end{pmatrix} (1-t)t^2 + \begin{pmatrix} 3 \\ 0 \end{pmatrix} t^3,$$

with parameter $t \in [0, 1]$ and $a, b, c, d, e, f \in \mathbb{R}$. If $\mathbf{R}(u)$ is curvature continuous (G^2) at $u=1$ with

$$\frac{d^2 \mathbf{Q}}{du^2}(1) = \frac{d^2 \mathbf{P}}{du^2}(1) + 2 \frac{d\mathbf{P}}{du}(1),$$

evaluate the points (a, b) , (c, d) and (e, f) .

- (c) A biquadratic Bézier surface is defined by

$$\mathbf{S}(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 \mathbf{C}_{i,j} B_j^2(v) B_i^2(u), \quad 0 \leq u \leq 1, \quad 0 \leq v \leq 1,$$

where B_s^2 , $s = 0, 1, 2$, are the Bernstein polynomials of degree 2,

$$B_s^2(t) = \frac{2}{s!(2-s)!} (1-t)^{2-s} t^s, \quad 0 \leq t \leq 1.$$

$\mathbf{C}_{i,j}$ are the Bézier points given as

$$\begin{array}{lll} \mathbf{C}_{0,0} = (0, 0, 1), & \mathbf{C}_{1,0} = (1, 0, 3), & \mathbf{C}_{2,0} = (2, 0, 1), \\ \mathbf{C}_{0,1} = (0, 1, 2), & \mathbf{C}_{1,1} = (1, 1, 1), & \mathbf{C}_{2,1} = (2, 1, 2), \\ \mathbf{C}_{0,2} = (0, 2, 1), & \mathbf{C}_{1,2} = (1, 2, 3), & \mathbf{C}_{2,2} = (2, 2, 1). \end{array}$$

Use the de Casteljau algorithm to evaluate the derivative $\frac{\partial^2 \mathbf{S}}{\partial u \partial v}(u, v)$ at $(u, v) = (0.5, 0.25)$.

[100 marks]

1. (a) Terbitkan perwakilan Bézier bagi fungsi polinomial $y(x) = (1-x)(1+2x^2)$, dengan $x \in [0, 1]$.

(b) Katakan $\mathbf{R}(u)$ ialah suatu lengkung splin berparameter yang ditakrif sebagai

$$\mathbf{R}(u) = \begin{cases} \mathbf{P}(u), & 0 \leq u \leq 1 \\ \mathbf{Q}(u), & 1 \leq u \leq 3, \end{cases}$$

di mana $\mathbf{P}(u)$ dan $\mathbf{Q}(u)$ dapat diwakili secara setempat seperti

$$\mathbf{P}(t) = \begin{pmatrix} -1 \\ 0 \end{pmatrix} (1-t)^2 + \begin{pmatrix} a \\ b \end{pmatrix} (1-t)t + \begin{pmatrix} 1 \\ 1 \end{pmatrix} t^2,$$

$$\mathbf{Q}(t) = \begin{pmatrix} c \\ d \end{pmatrix} (1-t)^3 + \begin{pmatrix} 7 \\ 3 \end{pmatrix} (1-t)^2 t + \begin{pmatrix} e \\ f \end{pmatrix} (1-t)t^2 + \begin{pmatrix} 3 \\ 0 \end{pmatrix} t^3,$$

dengan parameter $t \in [0, 1]$ dan $a, b, c, d, e, f \in \mathbb{R}$. Jika $\mathbf{R}(u)$ berkeselajaran kelengkungan (G^2) pada $u=1$ dengan

$$\frac{d^2 \mathbf{Q}}{du^2}(1) = \frac{d^2 \mathbf{P}}{du^2}(1) + 2 \frac{d\mathbf{P}}{du}(1),$$

nilaikan titik-titik (a, b) , (c, d) dan (e, f) .

(c) Suatu permukaan Bézier bikuadratik ditakrif oleh

$$\mathbf{S}(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 C_{i,j} B_j^2(v) B_i^2(u), \quad 0 \leq u \leq 1, \quad 0 \leq v \leq 1,$$

dengan B_s^2 , $s=0, 1, 2$, polinomial Bernstein berdarjah 2,

$$B_s^2(t) = \frac{2}{s!(2-s)!} (1-t)^{2-s} t^s, \quad 0 \leq t \leq 1.$$

$C_{i,j}$ adalah titik Bézier yang diberikan sebagai

$$\begin{array}{lll} C_{0,0} = (0, 0, 1), & C_{1,0} = (1, 0, 3), & C_{2,0} = (2, 0, 1), \\ C_{0,1} = (0, 1, 2), & C_{1,1} = (1, 1, 1), & C_{2,1} = (2, 1, 2), \\ C_{0,2} = (0, 2, 1), & C_{1,2} = (1, 2, 3), & C_{2,2} = (2, 2, 1). \end{array}$$

Gunakan algoritma de Casteljau untuk menilai terbitan $\frac{\partial^2 \mathbf{S}}{\partial u \partial v}(u, v)$ pada $(u, v) = (0.5, 0.25)$.

[100 markah]

2. (a) Let $P(u) = \sum_{i=0}^n \mathbf{D}_i N_i^k(u)$ be a k -order B-spline curve defined by basis functions

$$N_i^k(u) = \frac{u - u_i}{u_{i+k-1} - u_i} N_i^{k-1}(u) + \frac{u_{i+k} - u}{u_{i+k} - u_{i+1}} N_{i+1}^{k-1}(u), \quad k > 1,$$

and

$$N_i^1(u) = \begin{cases} 1, & u_i \leq u < u_{i+1} \\ 0, & \text{otherwise,} \end{cases}$$

over a knot vector $\mathbf{u} = (u_0, u_1, \dots, u_{n+k})$ with the de Boor points $\mathbf{D}_i \in \mathbb{R}^2$, $i = 0, 1, \dots, n$.

(I) Suppose $k = 4$, $\mathbf{u} = (0, 1, 2, 3, 4, 5, 6, 7)$, $\mathbf{D}_0 = (1, 1)$, $\mathbf{D}_1 = (1, 2)$, $\mathbf{D}_2 = (2, 2)$ and $\mathbf{D}_3 = (2, 1)$. Evaluate the second derivative of $P(u)$ at $u = 3.5$.

(II) Suppose $k = 4$ and $\mathbf{u} = (-3, -2, -1, 0, 1, 2, 3, 4)$. Determine the de Boor points \mathbf{D}_i , $i = 0, 1, \dots, 3$, such that the curve

$$P(u) = \binom{1}{2} N_1^3(u) + \binom{2}{1} N_2^3(u) + \binom{3}{2} N_3^3(u), \quad u \in [0, 1].$$

(b) A biquadratic B-spline surface

$$S(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 \mathbf{D}_{i,j} N_j^3(v) N_i^3(u), \quad 0 \leq u \leq 1, \quad 0 \leq v \leq 1,$$

is defined over the knot vectors $\mathbf{u} = (-1.5, -0.5, 0, 1, 1.75, 2.5)$ and $\mathbf{v} = (-2, -1, 0, 1, 2, 3)$ with the de Boor points

$$\begin{aligned} \mathbf{D}_{0,0} &= (0, 0, 1), & \mathbf{D}_{1,0} &= (1, 0, 3), & \mathbf{D}_{2,0} &= (2, 0, 1), \\ \mathbf{D}_{0,1} &= (0, 1, 2), & \mathbf{D}_{1,1} &= (1, 1, 1), & \mathbf{D}_{2,1} &= (2, 1, 2), \\ \mathbf{D}_{0,2} &= (0, 2, 1), & \mathbf{D}_{1,2} &= (1, 2, 3), & \mathbf{D}_{2,2} &= (2, 2, 1). \end{aligned}$$

Use the de Boor algorithm to evaluate $S(u, v)$ at $(u, v) = (0.5, 0.5)$.

[100 marks]

2. (a) Katakan $\mathbf{P}(u) = \sum_{i=0}^n \mathbf{D}_i N_i^k(u)$ ialah suatu lengkung splin-B berperingkat k yang ditakrif oleh fungsi-fungsi asas

$$N_i^k(u) = \frac{u - u_i}{u_{i+k-1} - u_i} N_i^{k-1}(u) + \frac{u_{i+k} - u}{u_{i+k} - u_{i+1}} N_{i+1}^{k-1}(u), \quad k > 1,$$

dan

$$N_i^1(u) = \begin{cases} 1, & u_i \leq u < u_{i+1} \\ 0, & \text{di tempat lain,} \end{cases}$$

ke atas suatu vektor simpulan $\mathbf{u} = (u_0, u_1, \dots, u_{n+k})$ dengan titik-titik de Boor $\mathbf{D}_i \in \square^2$, $i = 0, 1, \dots, n$.

- (I) Andaikan $k = 4$, $\mathbf{u} = (0, 1, 2, 3, 4, 5, 6, 7)$, $\mathbf{D}_0 = (1, 1)$, $\mathbf{D}_1 = (1, 2)$, $\mathbf{D}_2 = (2, 2)$ dan $\mathbf{D}_3 = (2, 1)$. Nilaikan terbitan kedua bagi $\mathbf{P}(u)$ pada $u = 3.5$.
- (II) Andaikan $k = 4$ dan $\mathbf{u} = (-3, -2, -1, 0, 1, 2, 3, 4)$. Tentukan titik-titik de Boor \mathbf{D}_i , $i = 0, 1, \dots, 3$, supaya lengkung

$$\mathbf{P}(u) = \binom{1}{2} N_1^3(u) + \binom{2}{1} N_2^3(u) + \binom{3}{2} N_3^3(u), \quad u \in [0, 1].$$

- (b) Suatu permukaan splin-B bikuadratik

$$\mathbf{S}(u, v) = \sum_{i=0}^2 \sum_{j=0}^2 \mathbf{D}_{i,j} N_j^3(v) N_i^3(u), \quad 0 \leq u \leq 1, \quad 0 \leq v \leq 1,$$

ditakrif ke atas vektor-vektor simpulan $\mathbf{u} = (-1.5, -0.5, 0, 1, 1.75, 2.5)$ dan $\mathbf{v} = (-2, -1, 0, 1, 2, 3)$ dengan titik-titik de Boor

$$\begin{aligned} \mathbf{D}_{0,0} &= (0, 0, 1), & \mathbf{D}_{1,0} &= (1, 0, 3), & \mathbf{D}_{2,0} &= (2, 0, 1), \\ \mathbf{D}_{0,1} &= (0, 1, 2), & \mathbf{D}_{1,1} &= (1, 1, 1), & \mathbf{D}_{2,1} &= (2, 1, 2), \\ \mathbf{D}_{0,2} &= (0, 2, 1), & \mathbf{D}_{1,2} &= (1, 2, 3), & \mathbf{D}_{2,2} &= (2, 2, 1). \end{aligned}$$

Gunakan algoritma de Boor untuk menilai $\mathbf{S}(u, v)$ pada $(u, v) = (0.5, 0.5)$.

[100 markah]

3. (a) Given a rational quadratic Bézier curve

$$\mathbf{R}(t) = \frac{C_0 B_0^2(t) + w C_1 B_1^2(t) + C_2 B_2^2(t)}{B_0^2(t) + w B_1^2(t) + B_2^2(t)}, \quad t \in [0, 1]$$

where $B_i^2(t)$ are the Bernstein polynomials of degree 2, the coefficients $C_i \in \mathbb{R}^2$, $i = 0, 1, 2$, are the Bézier points and $w \geq 0$.

- (I) Suppose C_0, C_1, C_2 are non-collinear points, state the conditions on w such that $\mathbf{R}(t)$ is
- an elliptic arc;
 - a parabolic arc;
 - a hyperbolic arc.
- (II) If $\mathbf{R}(t)$ represents a circular arc $x^2 + y^2 - 4 = 0$, where $x \in [1, 2]$, determine the coefficients C_i , $i = 0, 1, 2$, and w .

(b) A Bézier triangle of degree n is defined by

$$S(u, v, w) = \sum_{\substack{i, j, k \geq 0 \\ i+j+k=n}} C_{i, j, k} B_{i, j, k}^n(u, v, w), \quad 0 \leq u, v, w \leq 1, \quad u+v+w=1$$

where $B_{i, j, k}^n(u, v, w)$ are the generalised Bernstein polynomials

$$B_{i, j, k}^n(u, v, w) = \frac{n!}{i!j!k!} u^i v^j w^k,$$

and $C_{i, j, k} \in \mathbb{R}^3$ are the Bézier points. Let $n = 2$ and the Bézier points are given as

$$\begin{aligned} C_{2,0,0} &= (1, 1, 1), \\ C_{1,1,0} &= (1.5, 2, 1), & C_{1,0,1} &= (2, 1.5, 1), \\ C_{0,2,0} &= (2, 3, 2), & C_{0,1,1} &= (2.5, 2.5, 2), & C_{0,0,2} &= (3, 2, 3). \end{aligned}$$

- (I) If $\mathbf{P} = (2, 2, z)$ is a point on the surface $S(u, v, w)$, use the de Casteljau algorithm to evaluate z .
- (II) Let $\mathbf{d} = (0.5, 0.5, -1)$ be a vector written in barycentric coordinates. Evaluate the directional derivative of $S(u, v, w)$ with respect to vector \mathbf{d} at point $C_{2,0,0}$.

[100 marks]

3. (a) Diberi lengkung Bézier kuadratik nisbah

$$\mathbf{R}(t) = \frac{C_0 B_0^2(t) + w C_1 B_1^2(t) + C_2 B_2^2(t)}{B_0^2(t) + w B_1^2(t) + B_2^2(t)}, \quad t \in [0, 1]$$

di mana $B_i^2(t)$ ialah polinomial Bernstein berdarjah 2, koefisien $C_i \in \mathbb{R}^2$, $i = 0, 1, 2$, adalah titik-titik Bézier dan $w \geq 0$.

(I) Andaikan C_0, C_1, C_2 adalah titik-titik tak kolinear, nyatakan syarat-syarat pada w supaya $\mathbf{R}(t)$ ialah

- (i) lengkok eliptik;
- (ii) lengkok parabolik;
- (iii) lengkok hiperbolik.

(II) Jika $\mathbf{R}(t)$ mewakili lengkok bulatan $x^2 + y^2 - 4 = 0$, dengan $x \in [1, 2]$, tentukan koefisien-koefisien C_i , $i = 0, 1, 2$, dan w .

(b) Suatu segi tiga Bézier berdarjah n ditakrif oleh

$$S(u, v, w) = \sum_{\substack{i, j, k \geq 0 \\ i+j+k=n}} C_{i, j, k} B_{i, j, k}^n(u, v, w), \quad 0 \leq u, v, w \leq 1, \quad u+v+w=1$$

di mana $B_{i, j, k}^n(u, v, w)$ ialah polinomial Bernstein teritlak

$$B_{i, j, k}^n(u, v, w) = \frac{n!}{i!j!k!} u^i v^j w^k,$$

dan $C_{i, j, k} \in \mathbb{R}^3$ adalah titik-titik Bézier. Katakan $n=2$ dan titik-titik Bézier diberikan sebagai

$$C_{2,0,0} = (1, 1, 1),$$

$$C_{1,1,0} = (1.5, 2, 1), \quad C_{1,0,1} = (2, 1.5, 1),$$

$$C_{0,2,0} = (2, 3, 2), \quad C_{0,1,1} = (2.5, 2.5, 2), \quad C_{0,0,2} = (3, 2, 3).$$

(I) Jika $\mathbf{P} = (2, 2, z)$ ialah suatu titik pada permukaan $S(u, v, w)$, gunakan algoritma de Casteljau untuk menilai z .

(II) Andaikan $\mathbf{d} = (0.5, 0.5, -1)$ ialah suatu vektor yang ditulis dalam koordinat baripusat. Nilaikan terbitan berarah bagi $S(u, v, w)$ terhadap vektor \mathbf{d} pada titik $C_{2,0,0}$.

[100 markah]